

Sean Collins

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Objective

My goal is to create the best interfaces and experiences possible by making websites, applications and technology easier to use through best practices and my background in design, motion graphics and web development.

Education

Bachelor of Fine Arts in Graphic Design (Cum Laude) / 2002-2006

University of North Florida / Jacksonville, Florida

Employment

Gifr / Founder, Designer and Developer / June 2014 - Present

Gifr is a free app I created that allows users to browse through millions of gifs by keyword or category, then easily copy and paste them into a message or share directly from the app. I was solely responsible for designing the iPhone app, Android and custom iOS 8 keyboard, as well as branding, iconography, and development.

SportsYapper / UX, UI and Interaction Designer / August 2013 - September 2014

While working at SportsYapper, I had a hand in creating numerous front-end designs (iPhone, iPad, Web), iconography, and marketing pieces for SportsYapper and it's affiliated products. I was responsible for the complete redesign of it's web product as well as iPad and aspects of iPhone and Android.

ICS / UX Designer / January 2013 - July 2013

At ICS I was the lead designer for products on the Research and Development team. I took ownership in all aspects of design as well as some marketing materials. I created illustrations, iconography and groundbreaking user experiences for their products.

Station Four / UX Designer / May 2010 - December 2012

Designed and developed websites and web applications for numerous clients; Responsible for sitemapping, wireframing, design and front-end development of client websites and applications; Met with clients to initiate and facilitate job progress

Qualification

Self-motivated, efficient and goal-oriented; Dedicated worker, trustworthy and dependable; Detail-oriented; Committed to the advancement of the field of web and product design; Eager and willing to learn

Skills

Design Process

Process includes developing user personas, wireframing, content diagrams, prototyping, visual design and front-end development

Web Design / Development

Fluent in HTML5, CSS3 and SASS as well as a solid understanding of Responsive Web Design, Version Control tools like Github and Bitbucket, and SEO best practices; Intermediate knowledge of Xcode Interface Builder, Objective-C, SWIFT, Javascript, jQuery, Actionscript and ASP.NET MVC

Design Applications

Proficient in Adobe Photoshop, Illustrator, Flash/Actionscript, Fireworks, Adobe Aftereffects and Sketch

SEO Tools/Applications

Proficient in Google Analytics, WebPosition, Google Adwords and Yahoo Search Marketing

Content Management Systems

Proficient in Wordpress, Expression Engine, DotNetNuke and CushyCMS; Intermediate knowledge of Umbraco 5

Affiliations

Gifr Founder, Current

AIGA Jacksonville Member, Current

AIGA Jacksonville Discover Design Mentor, Current

Jacksonville Beardsmith Society Founder and Member, Current

November Jacksonville Founder and Member, Current